

Fire Track

arr. IB/DP/NMS

Percussion
ad lib

1♩=138

1 8 2 12

pp

26 3 3 3 3 3 3

GP

30 3 2

Play x2

TABLA/PERC REPEAT AD LIB

pp

37 4 5 16

mp

60

pp

69 6 3 3 3 3 3 3

pp

73 7 3 3 3 3 3 3 3 3 3 3

pp

81

pp

84 8 Percussion break

ff

90

ff

101 9

mp

109

pp

119 10

ff

124

ff

128

ff

131 11

ff

136

sfz sfz sfz sfz