

Symphony No. 2: 1st mvt

2nd edition

Alexander Borodin
Revised Rimsky-Korsakov
and Alexander Glazunov
arr. IB

In 4

Allegro M. M. ♩ = 92

f

8

In 2

1 Animato assai ♩ = 116

f

15

22

un poco rit.

In 4

2 Tempo I

ff

29

35

In 2

3 Animato assai

41

sf *mf* *ff*

47

4

52

Viola

57 5

dim. *p* *mf* *p*

66

mf *cresc.* *ff*

73 **poco riten.**

dolce

78 6 **Poco meno mosso** ♩ = 96

81

mf *ff*

86 7 **poco accelerando**

mf *cresc.*

89

f *ff*

93 **Animato assai** ♩ = 116

98 8

mf *f*

105 9 **pesante**

mf *f*

118

10

128

5

Match tone to take over from trombone

141

11

Poco meno mosso

151

poco stringendo

159

12

Animato assai

167

172

13

176

sim.

180

184

arco

187 **Animato assai**

ff *f dim.* *p*

193 **14**

196

199 **15**

f

203

16

207

p *poco a poco cresc.* **17**

213 **18**

ff *mp cresc.*

218

mf

221

f *ff* **rallent.**

224 **19** Allegro (Tempo I) $\text{♩} = 92$

Musical staff for measures 224-232. The key signature has two sharps (F# and C#) and the time signature is common time (C). The music begins with a *fff* dynamic marking. The notation includes eighth and sixteenth notes, some with accents, and rests.

233

Musical staff for measures 233-240. The notation continues with eighth and sixteenth notes, some with accents, and rests.

241

Musical staff for measures 241-247. The notation continues with eighth and sixteenth notes, some with accents, and rests.

248 **20** Animato assai $\text{♩} = 116$

Musical staff for measures 248-253. The key signature changes to one sharp (F#) and one flat (Bb). The music features sixteenth-note passages with accents. Dynamics include *sf* and *mf*.

254

Musical staff for measures 254-257. The notation includes chords and rests. A *fff* dynamic marking is present.

258

Musical staff for measures 258-262. The notation includes chords and rests. A *poco riten.* marking is present, along with a *sf* dynamic marking. The staff ends with a double bar line and a 3/2 time signature.

263 **21** Poco meno mosso

Musical staff for measures 263-268. The key signature changes to one flat (Bb) and the time signature is 3/2. The music features long notes with slurs. Dynamics include *p*, *[p]*, and *mf*.

269 **22** Poco piu animato

Musical staff for measures 269-271. The notation includes eighth and sixteenth notes with slurs. A *pp* dynamic marking is present.

272

Musical staff for measures 272-273. The notation includes eighth and sixteenth notes with slurs.

275

poco a poco accelerando

Musical notation for measures 275-278. The staff is in bass clef with a key signature of one sharp (F#). The music consists of eighth and sixteenth notes with slurs and accents. Dynamics range from *p* to *f*.

279

Musical notation for measures 279-282. The staff is in bass clef with a key signature of one sharp (F#). The music consists of eighth and sixteenth notes with slurs and accents. Dynamics range from *p* to *f*.

283 **23** Animato assai

Musical notation for measures 283-288. The staff is in bass clef with a key signature of one sharp (F#). The music consists of chords and rests. Dynamics range from *ff*.

289 Poco a poco più animato

Musical notation for measures 289-295. The staff is in bass clef with a key signature of one sharp (F#). The music includes a double bar line, a 2-measure rest, and then eighth notes with slurs and accents. Dynamics range from *mf* to *f*.

296

Agitato

Musical notation for measures 296-301. The staff is in bass clef with a key signature of one sharp (F#). The music consists of eighth notes with slurs and accents, including triplets. Dynamics range from *cresc.* to *ff*.

302

24

25

poco a poco allargando e pesante

Musical notation for measures 302-307. The staff is in bass clef with a key signature of one sharp (F#). The music includes a 9-measure rest and then half notes with slurs and accents. Dynamics range from *fff*.

318

a tempo

Musical notation for measures 318-323. The staff is in bass clef with a key signature of one sharp (F#). The music consists of quarter notes with slurs and accents.